

27 February 2008:	BigPond becomes Australian distribution partner for Pirates of the Burning Sea, a massive multiplayer online role playing game
1 February 2008:	BigPond launches BigPond Shopping, allowing customers to choose from more than 10,000 products offering superior quality and value, from an online name they trust
1 November 2007:	BigPond launches BigPond Office, collaborative office documents accessible from any internet connected computer
1 November 2007:	BigPond launches SydSim, a version of the Sydney CBD recreated in Second Life
15 October 2007:	BigPond launches Home Network Gateway campaign to assist families to network their homes
10 October 2007:	Telstra wins International Engineering Consortium for BigPond Wireless Broadband on the Next G TM network
2 October 2007:	Announcement of Project Joystick winner
25 September 2007:	Launch of BigPond Wireless Broadband 7.2 mobile devices, the fastest anywhere in the world
12 September 2007:	Launch of 30 Megabits per second (Mbps) BigPond Cable Extreme
September 2007:	Launch of League TV with NRL full match replays, programmes and highlights 24/7 online and on mobiles
July 2007:	BigPond launches BigPond TV, a new channel on Telstra Next G TM mobile phones
June 2007:	Launch of Project Joystick, \$1million search for the next big digital game idea
June 2007:	Streaming of Australia's first simultaneous online and mobile concert, Missy Higgins live from The Basement
April 2007:	Launch of AFL Footy TV with replays, live audio and scores, video highlights, and quarter-by-quarter updates for every match
March 2007:	BigPond launches The Pond, a collection of islands in Second Life
March 2007:	Launch of V8s live and exclusive to BigPond on mobiles and online
March 2007:	Launch of Australia's first online Swimming Channel for FINA World Swimming championships
November 2006:	Launch of ADSL 2+ with speeds up to 20Mbps
October 2006:	BigPond Wireless Broadband launches on Telstra's Next G TM network with coverage for over 98% of Australia's population
October 2006:	BigPond and V8 Supercars announce 6 year deal for online and mobile rights
October 2006:	BigPond and AFL announce 5-year new media rights deal
June 2006:	BigPond launches Games Shop - full PC Games to download, trial and own



April 2006:	BigPond celebrates one millionth ADSL customer
February 2006:	BigPond Cable Extreme launches with speeds up to 17Mbps
February 2006:	BigPond launches BigPond Movies Australia's first movies-on- demand internet service
August 2005:	BigPond launches BigPond Wireless Broadband on Telstra's EV-DO network
April 2005:	BigPond celebrates 500,000 ADSL customers
February 2004:	BigPond introduces "broadband at dial up prices" and leads the market in making broadband accessible to all Australians - sparks almost 100% annual growth in broadband sales.
January 2004:	Launch of BigPond's online DVD home delivery service
October 2003:	BigPond launches live online coverage of the V8Supercar series
November 1996:	Telstra launches BigPond with BigPond Cable, to make the Internet easily available to Australia's PC owners

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